

# Clincheck Punch List

Name \_\_\_\_\_ DATE \_\_\_\_\_

## Overview (90 Seconds)

- **Anterior View Play Through**
  1. Hard Tissue – Incisal Edges, Extrusions, Smile Line.
  2. Soft Tissue – Gingival Height & Contour, Black Triangles.
- **Buccal View Play Through**
  1. Saggital (A-P) Movement, Interdigitation
  2. Profile Changes
- **Maxillary and Mandibular Occlusal Play Through**
- **Staging \_\_\_\_\_ IPR \_\_\_\_\_ Attachments \_\_\_\_\_ Movement Assessment \_\_\_\_\_.**

## Five Key Views (30 seconds each)

1. **Anterior Start and Final View (with GRID!)**
  - Incisal Edge \_\_\_\_\_ Midline \_\_\_\_\_
  - Gingival Height Change \_\_\_\_\_ Bicuspid expansion \_\_\_\_\_
2. **Buccal Start and Final View**
  - Is The Bite Right? Y N \_\_\_\_\_ Curve of Spee ↑ ↓ \_\_\_\_\_
  - Saggital movement + - \_\_\_\_\_ Maxillary Anterior (Profile) + - \_\_\_\_\_
3. **Anterior Overjet Play Through**
  - Anterior coupling \_\_\_\_\_ Too much contact at final aligner? \_\_\_\_\_
  - Maxillary Incisor Inclination \_\_\_\_\_
4. **Canine Contact Final View**
  - Canine Guidance? \_\_\_\_\_ Posterior cusp inclination \_\_\_\_\_
  - Evaluate Interdigitation \_\_\_\_\_
5. **Lingual Incisor Play Through**
  - Evaluate change in bite Deep Shallow \_\_\_\_\_

**NOTES:**